

# Change the Lineweight of an Object

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To change the [LWEIGHT](#) of an object, you can do :

- If an object's lineweight is set to **BYLAYER**, move it to another layer with a different lineweight, the object will acquire the lineweight of the new layer.
- If an object's lineweight is set to **BYLAYER**, you can modify the lineweight of the layer the object is on.
- Choose another lineweight for an object..

If you change the current lineweight setting on the Properties toolbar from **BYLAYER** to a specific lineweight, all newly created object's lineweight will be set to the new lineweight.

Online URL: <https://www.kb2.gstarcad.com.my/article.php?id=2488>