MKSHAPE command

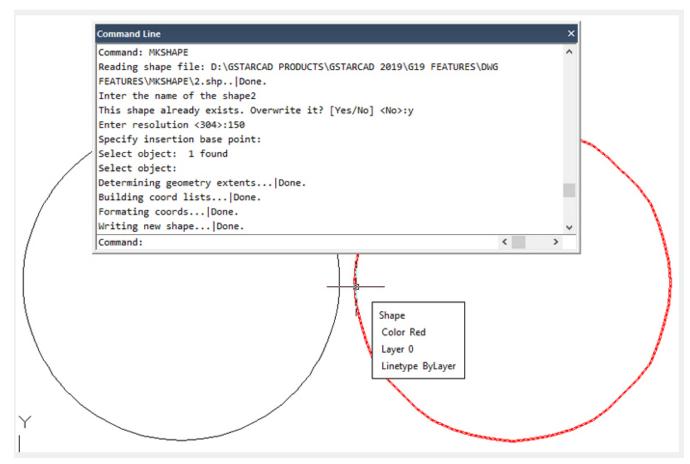
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The **MKSHAPE** command creates a shape definition based on selected objects. You can create custom linetypes easily. If you create a shape that exceeds 2200 bytes of data, MKSHAPE creates complex geometry shapes to form a single shape.

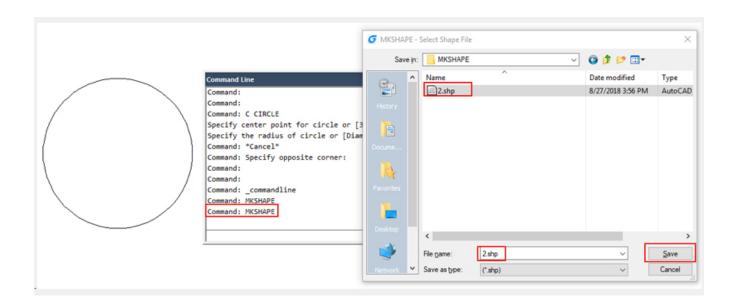
Command Access:

Command: MKSHAPE

- 1. Create a polyline object like a line, rectangle, circle or a closed object.
- 2. Type MKSHAPE command to save a .shp file with a proper name for your shape.



- 3. Enter the name of the shape and input a resolution value (lower value input equals polyline shape degraded, higher value input equals similar shape as original polyline selected).
- 4. Specify an insertion point in drawing area, select the polyline created and press Enter.
- 5. If you want to insert the created new shape, execute SHAPE command and input its name.
- 6. Specify an insertion point, scale and rotation.



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