

# CONVTOSOLID command

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The **CONVTOSOLID** command or click Ribbon- Mesh – Convert to SOLID to convert eligible objects to 3D solids.

## **Eligible objects include:**

3D meshes that completely enclose a volume

Surfaces that completely enclose a volume

Closed polylines and circles with a non-zero thickness property; wide polylines must have a uniform width

## **The Command has following limitations:**

You can select one or more objects to convert to solid, if any object in your selection set is invalid for the command, you will be prompted again to select the objects.

It's not available to convert planar surfaces or regions with contiguous edges to 3D solid.

It's not available to convert separate objects to 3D solid. If the surfaces enclose a watertight area, you can convert to a solid with the SURFSCULPT command.

**SMOOTHMESHCONVERT** : System Variable, only supports value 3. Smoothness and optimization effect won't be supported in the version.

Online URL: <https://www.kb2.gstarcad.com.my/article.php?id=2048>