PSLTSCALE system variable

Function Description:

The **PSLTSCALE** system variable is used to control the linetype scaling of objects in paper space viewports.

Type : Integer
Saved in : Drawing
Initial value : 1
Range : 0,1

System Variable Value:

0 : no special linetype scaling. The dash length of linetype is based on drawing units in space(paper or model) that used to create objects. Users could use LTSCALE command to set global scale factors.
1 : the sale of viewport determines the linetype scale. If the TILEMODE is 0, the dash length of linetype is based on drawing units in paper space(the same as objects in model space). In this mode, viewports could contain multiple scale factors, but they display the same linetype. For special linetype, the dash length of line in viewport is equal to thedash length of line in paper space. Users still could use LTSCALE to control dash length.
  When changed settings of PSLTSCALE, or using some commands such as ZOOM as the PSLTSCALE is1, objects in viewport will not automatically regen according to new linetype. Users could update linetype scales in each viewport by REGEN or REGENALL commands.

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