FACETERDEVSURFACE system variable

Function Description:

The **FACETERDEVSURFACE** system variable is used to set the similarity level when converting mesh object to solids or surfaces.

Type : Real
Saved in : User-settings
Initial value : 0.001

Users could input an any non-negative including 0. The smaller the number, the larger the surface, more accurate meshes with less deviation from the object surface, and slower performance. Specify the **FACETERDEVSURFACE** system variable to be 0 to turn off this option.

Online URL: https://www.kb2.gstarcad.com.my/article.php?id=1553